"Where...am I? And...who am I?"

Those are the words that Susan asks herself when she's woken up in a strange, high-tech capsule in an otherwise empty room. Beyond her name she has no memory of her past, and when her ally, Hank, tells her that she's in a facility owned by a technological company, she's never heard of it.

Susan wants to leave the building and find out who she is, but the matter is soon complicated when she finds out that there's been an attack on the facility, scattering the employees and creating further obstacles for Susan to deal with.

Susan will have to use all of her wits and luck to get out of the building, but even if she can do that, will she be able to find out who she is, and what she's doing there?

Artificial Nexus is an upcoming visual novel by Too Many Teeth Studios, a small Melbourne-based developer. In it, the player has to try and solve puzzles and uncover mysteries while exploring a mysterious facility full of secrets. What will the player find as they discover more and more of the building?

Artificial Nexus allows players to control the pace of the story – they can choose where on the map to travel to, and what actions to take in each location in any order. With a few exceptions, players are not forced to see content they're uninterested in, and can choose to focus solely on solving puzzles and overcoming obstacles if they want.

Furthermore, to add a threat level to the story, players can be attacked by enemies if they go to the wrong locations. These action sequences add a level of danger to the game and create consequences that players need to try and avoid, while also adding in a change of pace for the gameplay.

Artificial Nexus is planned for a Steam release in late 2024/early 2025. It features gorgeous artwork and music to accompany the experience, with a rewarding story. The game encourages exploration, rewarding players who seek out all of the information they can find and who learn all that they can about the story and characters.

OUR LINKS

- Official Website
- Game Trailer
- Discord
- Twitter
- Blue Sky
- Instagram
- Facebook

DEMO

- Steam

- Itch